## CLAIMS

- 1. A method and apparatus for a bandwidth adaptive image compression/decompression scheme comprising:
- using a protocol between sender and receiver wherein said protocol calculates bandwidth latency of the connection; choosing a compression scheme based on the results of said protocol; transmitting the most interesting data first; discarding repetitious data; and

discarding repetitious data; and

- calculating the perceptual degradation of said image for various compression schemes.
- 2. The method of claim 1 wherein said step of using a protocol is done periodically.
- 3. The method of claim 1 wherein said step of using a protocol is based on a dynamic feedback loop.
- 4. The method of claim 1 wherein said compression scheme is lossy for a sub-band coded progressive strategy.
- 5. The method of claim 1 wherein said compression scheme is lossless for a non sub-band coded progressive strategy.
  - 6. The method of claim 1 wherein said step of choosing a compression scheme depends on the latency of the connection.

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- 7. The method of claim 1 wherein said step of choosing a compression scheme depends on the amount and type of said data to be transmitted.
- 8. The method of claim 1 wherein said step of choosing a compression scheme depends on said scheme that uses CPU time conservatively.
- 9. The method of claim 8 wherein said step of choosing a compression scheme depends on the average decay of latency of said connection.
- 10. The method of claim 1 wherein said step of transmitting is decided by a wavelet transform scheme.
- 11. The method of claim 1 wherein said step of discarding is done when said connection is down for a short period of time.
- 12. The method of claim 1 wherein said step of calculating is supplemented with the results of said protocol.
- 13. A computer program product comprising:
- a computer usable medium having computer readable program code embodied therein configured to create a bandwidth adaptive image compression/decompression scheme, said computer product comprising:

  computer readable code configured to cause a computer to use a protocol between sender and receiver wherein said protocol calculates bandwidth latency of the connection;

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computer readable code configured to cause a computer to choose a compression scheme based on the results of said protocol;

computer readable code configured to cause a computer to transmit the most interesting data first;

- computer readable code configured to cause a computer to discard repetitious data; and computer readable code configured to cause a computer to calculate the perceptual degradation of said image for various compression schemes.
  - 14. The computer program product of claim 13 wherein said computer readable code configured to cause a computer to use said protocol periodically.
  - 15. The computer program product of claim 13 wherein said computer readable code configured to cause a computer to use protocol based on a dynamic feedback loop.
  - 16. The computer program product of claim 13 wherein computer readable code configured to cause a computer to choose a lossy compression scheme for a sub-band coded progressive strategy.
- 17. The computer program product of claim 13 wherein computer readable code
   20 configured to cause a computer to choose a lossless compression scheme for a non subband coded progressive strategy.
  - 18. The computer program product of claim 13 wherein said computer readable code configured to cause a computer to choose a compression scheme depending on the amount and type of data to be transmitted.

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- 19. The computer program product of claim 13 wherein said computer readable code configured to cause a computer to choose a compression scheme depending on said scheme that uses the CPU time conservatively.
- 5 20. The computer program product of claim 19 wherein said computer readable code configured to cause a computer to choose a compression scheme depending on the average decay of latency of said connection.
  - 21. The computer program product of claim 13 wherein said computer readable code configured to cause a computer to transmit the most interesting data is decided by a wavelet transform scheme.
  - 22. The computer program product of claim 13 wherein said computer readable code configured to cause a computer to discard repetitious data is done when said connection is down for a short period of time.
  - 23. The computer program product of claim 13 wherein said computer readable code configured to cause a computer to calculate said perceptual degradation of said image for various compression schemes is supplemented with the results of said protocol.

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